

- 1) Write a program on the below questions with explanations (5)
- What is constructor chaining in Java? Illustrate your answer with a code example that demonstrates both this() and super() in action.
- What is race condition in multithreading?
- Program: Demonstrate using wrapper classes with ArrayList. Output: List: [10, 20, 30]
- iv. Use a base class reference to hold a derived class object and call an overridden method.

```
class Parent {  
    void show() {  
        System.out.println("Parent class show method.");  
    }  
}  
  
class Child extends Parent {  
    void show() {  
        System.out.println("Child class show method.");  
    }  
}  
  
public class DynamicMethodLookupExample {  
    public static void main(String[] args) {  
        Parent obj = new Child();  
        obj.show();  
    }  
}
```

v. Explain Thread transition.

- 2) Write a Java program that implements: (5)
- o A base class Shape with a method area().
 - o A derived class Circle that overrides the area() method.
 - o An interface Drawable with a method draw().
 - o Implement Drawable in the Circle class.
 - o Show the use of polymorphism by using a Shape reference to refer to a Circle object and call its methods
- 3) Discuss the role of interfaces in Java. What are the differences between an interface and an abstract class? Provide an example of an interface and a class implementing it, highlighting how polymorphism is achieved. (5)
- 4) Create a program with a shared resource (e.g., a counter). Implement synchronization to ensure that two threads increment this counter safely. Include a mechanism to demonstrate the result of thread interference without synchronization and the correct result with synchronization. (5)